# A Generalized Minimal Hitting-Set Algorithm to Handle Diagnosis with Behavioral Modes

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Abstract—To handle diagnosis with behavioral modes, a new generalized minimal hitting set algorithm is presented. The key properties in comparison with the original minimal hitting-set algorithm given by (deKleer and Williams, 1987) are that it can handle more than two modes per component and also nonpositive conflicts. The algorithm computes a logical formula that characterizes all diagnoses. Instead of minimal diagnoses, or kernel diagnoses, some specific conjunctions in the logical formula are used to characterize the diagnoses. These conjunctions are a generalization of both minimal and kernel diagnoses. From the logical formulas, it is also easy to derive the set of preferred diagnoses. One usage of the algorithm is fault isolation in the sense of FDI. The algorithm is experimentally shown to provide significantly better performance compared to the fault isolation approach structured residuals which is commonly used in FDI.

Index Terms-fault diagnosis, fault isolation, FDI.

## I. INTRODUCTION

Within the field of fault diagnosis, it has often been assumed that each component has only two possible behavioral modes, e.g. see [1] and [2]. For this case, and given a set of conflict sets, it is well known that a minimal hitting set corresponds to a minimal diagnosis  $[1]^1$ . Algorithms for computing all minimal hitting sets have been presented in [1] and [2]. Improvements have later been given in e.g. [3] and [4].

In [1] and [2] it is assumed that a conflict can only imply that some component is faulty. This is called a *positive conflict* [5]. If all conflicts are positive, it is also well known that the set of all minimal diagnoses characterizes all diagnoses [2]. The case of all conflicts being positive will occur if, for example, the faulty modes of the components have no fault models. However, if there are fault models, it is possible to have non-positive conflicts.

If there is a desire to compute something that characterizes all diagnoses when there are non-positive conflicts, the concept of minimal hitting sets and the algorithms in [1] and [2] can not be used. To solve this, an alternative characterization based on so called *kernel diagnoses* was proposed in [5], where also an algorithm to compute the kernel diagnoses was given. The kernel diagnoses characterize all diagnoses even in the case of non-positive conflicts.

It has been noted in several papers that more than two possible behavioral modes are useful when designing diagnostic systems, see e.g. [6] and [7]. For this case, neither minimal diagnoses or kernel diagnoses can be used to characterize all diagnoses, and none of the algorithms in [1], [2], or [5] are applicable. However, [8] introduces *kernels* as a generalization of kernel diagnoses to more than two behavioral modes.

For the case of more than two behavioral modes and nonpositive conflicts, the present paper proposes a new logical characterization of all diagnoses. Conflicts and diagnoses are represented by logical formulas, and instead of minimal diagnoses, kernel diagnoses, and kernels, we use more general conjunctions of a specific form. In the special case of two behavioral modes per component, these conjunctions become equivalent to kernel diagnoses, and in the case of only positive conflicts, they become equivalent to minimal diagnoses.

The main contribution is a new *generalized hitting set algorithm* computing the here proposed logical characterization. The minimal hitting set algorithm given in [2] is shown to be a special case of this new generalized algorithm. Note that even though the papers [6], [7], and [8] consider more than two behavioral modes per component, they are not concerned with the characterization of and in particular the computation of a characterization of all diagnoses.

Under the assumption of only two behavioral modes per component, the minimal diagnoses can be argued to be the most desired diagnoses. This has been called the parsimony principle, e.g. see [1]. In the generalized case of more than two behavioral modes, the minimal diagnoses are no longer necessarily the most desired diagnoses. Instead the concept of *preferred diagnoses* has been introduced in [9]. In this paper we will show how to obtain these preferred diagnoses by means of the above mentioned logical formulas and the new generalized minimal hitting set algorithm.

The here proposed generalized minimal hitting set algorithm can be used in a traditional diagnosis problem formulation, as in [1] or [2], where a model and a set of observations are utilized to compute conflicts by the technique of "local propagation". Another usage is in the case of precompiled potential conflicts [10]. This usage corresponds to the fault isolation problem as defined within the control community (usually referred to as FDI), e.g. see [11], [12], [13], [14], and [15]. Precompiled potential conflicts are a common solution in embedded control systems where memory and computational limitations make it impossible to implement a full diagnostic inference engine that works directly on a model of the system. Section VIII of the paper contains an example of such an application: on-board diagnosis of the electrical driver for the fuel injection system of an automotive engine. The usage of the algorithm is demonstrated, as well as a short performance comparison with an alternative approach from the area of FDI. In the context of precompiled potential conflicts, and for the

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<sup>&</sup>lt;sup>1</sup>Reiter used the word diagnosis for what in this paper is called minimal diagnosis.

evaluation of real world performance, the algorithm has also been tested in a fleet of real vehicles with promising results.

The paper is organized as follows. In Section II, the minimal hitting set algorithm from [2] is restated as a reference. In Section III, the logical framework is presented. Then the new generalized minimal hitting set algorithm is given in Section IV. Sections V and VI discuss the relation to minimal and kernel diagnoses. Section VII describes how to compute the preferred diagnoses. Finally, Section VIII contains the above-mentioned application study. All proofs of theorems have been placed in an appendix.

# II. THE GDE MINIMAL HITTING SET ALGORITHM

Before presenting the new generalized minimal hitting set algorithm, this section presents the GDE minimal hitting set algorithm and its associated framework as presented in [2]. However, since we have a different objective than in the original paper, we will not always use the same notation and naming convention.

The system to be diagnosed is assumed to consist of a number of components represented by a set C. A *conflict* is represented as a set  $C \subseteq C$ . The meaning of a conflict C is that not all components in C can be in the normal fault-free mode. This means that only positive conflicts can be handled. A conflict  $C_1$  is said to be *minimal* if there is no other conflict  $C_2$  such that  $C_2 \subset C_1$ .

A *diagnosis*  $\delta$  is also represented as a set  $\delta \subseteq C$ . Components contained in a diagnosis  $\delta$  are assumed faulty and components not contained in  $\delta$  are assumed fault free. A diagnosis  $\delta_1$  is said to be *minimal* if there is no other diagnosis  $\delta_2$  such that  $\delta_2 \subset \delta_1$ .

One fundamental relation between conflicts and diagnoses is that if  $\mathbb{C}$  is the set of all minimal conflicts,  $\delta$  is a diagnosis if and only if for all conflicts  $C \in \mathbb{C}$  it holds that  $\delta \cap C \neq \emptyset$ . That is,  $\delta$  is diagnosis if it is a so called *hitting set* with respect to the collection of sets  $\mathbb{C}$ .

Given a set of diagnoses  $\Delta$  and a new conflict C the minimal hitting set algorithm in [2] finds an updated set of minimal diagnoses. A version of the algorithm, as described in the text of [2], is here presented as Algorithm 1.

The algorithm has the property that if  $\Delta$  is the set of all minimal diagnoses, the algorithm output  $\Theta$  will contain all minimal diagnoses with respect to also the new conflict C. Further, it also holds that  $\Theta$  will contain only minimal diagnoses. Note that this algorithm does not require the conflict C to be minimal, contrary to what has been stated in [3]. It can also be noted that the loop over  $\delta_k \in \Delta$  could be modified to  $\delta_k \in \Delta_{old}$ , which would be more efficient since  $\Delta_{old}$  is smaller than  $\Delta$ .

# **III. A LOGICAL FRAMEWORK**

Each component is assumed to be in exactly one out of several behavioral modes. A behavioral mode can be for example No-Fault (NF), Gain-fault (G), Bias (B), Open Circuit (OC), Short Circuit (SC), Unknown Fault (UF), or just Faulty (F). For our purposes, each component is abstracted to a variable specifying the behavioral mode of that component.

# Algorithm 1:

```
input : a set of minimal diagnoses \Delta, and a new
                conflict set C
    output: the updated set of minimal diagnoses \Theta
1 \Delta_{old} := \Delta
2 \Delta_{add} := \emptyset
 3 forall \delta_i \in \Delta do
         if \delta_i \cap C = \emptyset then
4
               Remove \delta_i from \Delta_{old}
5
               forall c \in C do
6
                    \delta_{new} := \delta_i \cup \{c\}
 7
                    forall \delta_k \in \Delta, \delta_k \neq \delta_i do
8
                          if \delta_k \subseteq \delta_{new} then goto LABEL1
 9
                    end
10
                    \Delta_{add} := \Delta_{add} \cup \{\delta_{new}\}
11
                    LABEL1
12
               end
13
         end
14
15 end
16 \Theta := \Delta_{old} \cup \Delta_{add}
```

Let C denote the set of such variables. For each component variable c in C let  $\mathbf{R}_c$  denote the *domain* of possible behavioral modes, i.e.  $c \in \mathbf{R}_c$ .

We will now define a set of formulas to be used to express that certain components are in certain behavioral modes. If c is a component variable in the set C and  $M \subseteq \mathbf{R}_c$ , the expression  $c \in M$  is a formula. For example consider a sensor that we model as the component  $s_1$ . The formula  $s_1 \in \{NF, G, UF\}$ means that the sensor is in mode NF, G, or UF. If M is a singleton, e.g.  $M = \{NF\}$ , we will sometimes write also c = NF. Further, the constant  $\bot$  with value *false*, is a formula. If  $\phi$  and  $\gamma$  are formulas then  $\phi \land \gamma, \phi \lor \gamma$ , and  $\neg \phi$  are formulas.

In accordance with the theory of first order logic we say that a formula  $\phi$  is a *semantic consequence* of another formula  $\gamma$ , and write  $\gamma \models \phi$ , if the set of assignments of the variables Cthat make  $\gamma$  true is a subset of the assignments that make  $\phi$  true. This can be generalized to sets of formulas, i.e.  $\{\gamma_1, \ldots, \gamma_n\} \models \{\phi_1, \ldots, \phi_m\}$  if and only if  $\gamma_1 \wedge \cdots \wedge \gamma_n \models \phi_1 \wedge \cdots \wedge \phi_m$ . If it holds that  $\Gamma \models \Phi$  and  $\Phi \models \Gamma$ , where  $\Phi$ and  $\Gamma$  are formulas or sets of formulas,  $\Phi$  and  $\Gamma$  are said to be equivalent and we write  $\Gamma \simeq \Phi$ .

We will devote special interest to conjunctions on the form

$$c_1 \in M_1 \land c_2 \in M_2 \land \dots \land c_n \in M_n \tag{1}$$

where all components are unique, i.e.  $c_i \neq c_j$  if  $j \neq k$ , and each  $M_i$  is a nonempty proper subset of  $\mathbf{R}_{c_i}$ , i.e.  $\emptyset \neq M_i \subset \mathbf{R}_{c_i}$ . Let  $D_i$  denote a conjunction on the form (1). From a set of such conjunctions we can then form a disjunction

$$D_1 \vee D_2 \vee \dots D_m \tag{2}$$

Note that the different conjunctions  $D_i$  can contain different number of components. We will say that a formula is in *maximal normal form* MNF if it is on the form (2) and has the additional property that no conjunction is a consequence of another conjunction, i.e. for each conjunction  $D_i$ , there is no conjunction  $D_j$ ,  $j \neq i$ , for which it holds that  $D_j \models D_i$ . Note that the purpose of using formulas in MNF is that they are relatively compact in the sense that an MNF-formula does not contain redundant conjunctions and that each conjunction does not contain redundant assignments.

For an example consider the following two formulas containing components  $s_1$ ,  $s_2$ , and  $s_3$ , where all have the behavioral mode domain  $\mathbf{R}_{s_i} = \{NF, G, B, UF\}.$ 

$$s_1 \in \{UF\} \land s_2 \in \{B, UF\} \lor s_3 \in \{UF\} \\ s_1 \in \{UF\} \land s_2 \in \{B, UF\} \lor s_1 \in \{G, UF\}$$

The first formula is in MNF but not the second since  $s_1 \in \{UF\} \land s_2 \in \{B, UF\} \models s_1 \in \{G, UF\}$ . The interpretation of the first formula is that sensor  $s_1$  is in the mode UF and sensor  $s_2$  is in one of the modes B or UF, or sensor  $s_3$  is in the mode UF.

#### A. Conflicts and Diagnoses

A conflict is assumed to be written using the logical language defined above. For example, if it has been found that the component  $s_1$  can not be in the mode NF at the same time as  $s_2$  is in the mode B or NF, this gives the conflict

$$s_1 \in \{NF\} \land s_2 \in \{B, NF\} \tag{3}$$

Note that in a real system, the behavior of a sensor in mode NF can not be distinguished from a very small bias which is a behavior belonging to the mode B. Thus  $s_1 \in \{NF\} \land s_2 \in \{B\}$  can never be a conflict.

To relate this definition of conflict to the one used in Section II, consider the conflict  $C = \{s_1, s_2, s_3\}$ . With the logical language, we can write this conflict as  $s_1 \in \{NF\} \land s_2 \in \{NF\} \land s_3 \in \{NF\}$ .

Instead of conflicts, we will mostly use negated conflicts. In particular we will use negated conflicts written in MNF. For an example, if the conflict (3) is negated and written in MNF we obtain

$$s_1 \in \{G, B, UF\} \lor s_2 \in \{G, UF\}$$
 (4)

Without loss of generality, we will from now on assume that all negated conflicts are written on the form

$$c_1 \in M_1 \lor c_2 \in M_2 \lor \dots \lor c_n \in M_n \tag{5}$$

where  $c_j \neq c_k$  if  $j \neq k$ , and  $\emptyset \neq M_i \subset \mathbf{R}_{c_i}$ . This means that (5) is in MNF.

A system behavioral mode is a conjunction containing a unique assignment of all components in C. For example, if  $C = \{s_1, s_2, s_3\}$ , a system behavioral mode could be

$$s_1 = UF \land s_2 = B \land s_3 = NF$$

We consider the term *diagnosis* to refer to a system behavioral mode consistent with all negated conflicts.

Definition 1: Let  $\mathbb{P}$  be the set of all negated conflicts. A system behavioral mode d is a diagnosis if  $\{d\} \cup \mathbb{P} \not\models \bot$  or equivalently  $d \models \mathbb{P}$ .

To relate this definition of diagnosis to the one used in Section II, assume that  $C = \{s_1, s_2, s_3, s_4\}$  and consider the diagnosis  $\delta = \{s_1, s_2\}$ . With the logical language, we can write this diagnosis as  $s_1 = F \land s_2 = F \land s_3 = NF \land s_4 =$ NF.

# B. Example

To illustrate how the logical language can be used to reason and perform diagnostic inference, consider the following example. Assume again that  $C = \{s_1, s_2, s_3\}$ , where all have the behavioral mode domain  $\mathbf{R}_{s_i} = \{NF, G, B, UF\}$ . Assume also that two conflicts have been detected:

$$s_1 \in \{NF\} \land s_2 \in \{NF\}$$
$$s_2 \in \{NF, B\}$$

This corresponds to the negated conflicts

$$s_1 \in \{G, B, UF\} \lor s_2 \in \{G, B, UF\}$$
  
 $s_2 \in \{G, UF\}$ 

To identify the set of diagnoses we take the conjunction of the two negated conflicts and translate it to MNF. That is,

$$(s_1 \in \{G, B, UF\} \lor s_2 \in \{G, B, UF\}) \land s_2 \in \{G, UF\} \simeq$$
$$\simeq s_1 \in \{G, B, UF\} \land s_2 \in \{G, UF\} \lor s_2 \in \{G, UF\} \simeq$$
$$\simeq s_2 \in \{G, UF\}$$

In the last equivalency, the first conjunction is removed since the second is a consequence of the first, i.e.  $s_1 \in$  $\{G, B, UF\} \land s_2 \in \{G, UF\} \models s_2 \in \{G, UF\}$ . This removal results in that the last formula is in MNF. From the last formula it is easy to read out that the diagnoses are all system behavioral modes such that  $s_2 = G$  or  $s_2 = UF$ , e.g.  $s_1 =$  $NF \land s_2 = G \land s_3 = NF$  and  $s_1 = G \land s_2 = UF \land s_3 = NF$ 

In this small example, there were two conflicts and we could easily, by hand, derive a formula in MNF equivalent to the conjunction of all negated conflicts. The algorithm presented in the next section derives this MNF-formula in the general case.

# IV. THE GENERALIZED MINIMAL HITTING SET Algorithm

This section presents the new generalized minimal hitting set algorithm. It handles more than two behavioral modes per component and also non-positive conflicts. The algorithm takes as inputs, a formula  $\mathcal{D}$  and a negated conflict  $\mathcal{P}$ , both written in MNF. The purpose of the algorithm is then to derive a new formula  $\mathcal{Q}$  in MNF such that  $\mathcal{Q} \simeq \mathcal{D} \land \mathcal{P}$ .

In the algorithm we will use the notation  $D_i \in \mathcal{D}$  to denote the fact that  $D_i$  is a conjunction in  $\mathcal{D}$ . The algorithm can now be stated as follows:

To keep the algorithm description "clean", some operations have been written in a simplified form. More details are discussed in Section IV-C below. Note that an improvement corresponding to the change of  $\Delta$  to  $\Delta_{old}$  in Algorithm 1 is not possible for the generalized algorithm.

The algorithm is assumed to be used in an iterative manner as follows. First when only one negated conflict  $\mathcal{P}_1$  is considered, we already have a formula in MNF, and thus, the algorithm is not needed. When a second conflict  $\mathcal{P}_2$  is considered, the algorithm is fed with  $\mathcal{D} = \mathcal{P}_1$  and  $\mathcal{P} = \mathcal{P}_2$ , and produces the output  $\mathcal{Q}$  such that  $\mathcal{Q} \simeq \mathcal{P}_1 \land \mathcal{P}_2$ . Then, for each additional conflict  $\mathcal{P}_n$  that is considered, the input  $\mathcal{Q}$  is the old output  $\mathcal{Q}$ .

Algorithm 2:

**input** : a formula  $\mathcal{D}$  in MNF, and a negated conflict  $\mathcal{P}$ output: Q  $1 \ \mathcal{D}_{\mathit{old}} := \mathcal{D}$ 2  $\mathcal{D}_{add} := \text{empty formula}$ 3 forall  $D_i \in \mathcal{D}$  do if  $D_i \not\models \mathcal{P}$  then 4 Remove  $D_i$  from  $\mathcal{D}_{old}$ 5 forall  $P_i \in \mathcal{P}$  do 6 Let  $D_{new}$  be a conjunction in MNF such 7 that  $D_{new} \simeq D_i \wedge P_j$ forall  $D_k \in \mathcal{D}$ ,  $D_k \neq D_i$  do 8 if  $D_{new} \models D_k$  then goto LABEL1 9 end 10  $\mathcal{D}_{add} := \mathcal{D}_{add} \vee D_{new}$ 11 LABEL1 12 13 end end 14 15 end 16  $Q := \mathcal{D}_{old} \vee \mathcal{D}_{add}$ 

When the algorithm is used in this way, the following results can be guaranteed.

Theorem 1: Let  $\mathbb{P}$  be a set of negated conflicts and let  $\mathcal{Q}$  be the output from Algorithm 2 after processing all negated conflicts in  $\mathbb{P}$ . Then it holds that

a)  $\mathcal{Q} \simeq \mathbb{P}$ , and

b) Q is in MNF.

The proof for this theorem can be found in the appendix. **Remark:** The importance of Theorem 1 is, according to item (a) and Definition 1, that the formula Q represents all diagnosis in the sense that d is a diagnosis if and only if it holds that  $d \models Q$ , and according to item (b), that Q has the nice property of compactness as explained in Section III.

## A. Relation to the GDE Minimal Hitting Set Algorithm

The original GDE minimal hitting set algorithm stated in Section II represents conflicts and diagnoses as sets of components. The new generalized minimal hitting set algorithm can in fact be obtained by modifying this original algorithm. The principal difference is that all set operations are replaced with operations on MNF-formulas.

The modifications are the following:

- Instead of using a set of minimal diagnoses Δ as input, use a formula D in MNF. Note that D is not restricted to be a disjunction of system behavioral modes, but instead a disjunction of conjunctions on the form (1).
- Instead of using a conflict set C as input, use a negated conflict  $\mathcal{P}$  on the form (5).
- Instead of checking the condition δ<sub>i</sub> ∩ C = Ø, check the condition D<sub>i</sub> ⊭ P.
- Instead of the assignment  $\delta_{new} := \delta_i \cup \{c\}$ , find a conjunction  $D_{new}$  in MNF such that  $D_{new} \simeq D_i \wedge P_j$ .
- Instead of checking the condition δ<sub>k</sub> ⊆ δ<sub>new</sub>, check the condition D<sub>new</sub> ⊨ D<sub>k</sub>.

#### B. Example

To illustrate the generalized minimal hitting set algorithm, consider again an example where  $C = \{s_1, s_2, s_3\}$  and the domain of behavioral modes for each component is  $\mathbb{R}_{s_i} = \{NF, G, B, UF\}$ . We use the algorithm with the following inputs:

$$\mathcal{D} = D_1 \lor D_2 = s_1 \in \{G, B, UF\} \lor s_3 \in \{G, UF\}$$
$$\mathcal{P} = P_1 \lor P_2 = s_2 \in \{B, UF\} \lor s_3 \in \{G, B, UF\}$$

In the execution of the algorithm, we enter line 4 where the condition  $D_1 \not\models \mathcal{P}$  is fulfilled which means that  $D_1$  is removed from  $\mathcal{D}_{old}$  and the second loop of the algorithm is entered. There, in line 7, a  $D_{new}$  is created such that  $D_{new} \simeq D_1 \land P_1 = s_1 \in \{G, B, UF\} \land s_2 \in \{B, UF\}$ . This  $D_{new}$  is then, in line 9, compared to  $D_2$  in the condition  $D_{new} \models D_2$ . The condition is not fulfilled which means that  $D_{new}$  is added to  $\mathcal{D}_{add}$  in line 11. In the next iteration of the second loop, a  $D_{new}$  is created such that  $D_{new} \simeq D_1 \land P_2 =$  $s_1 \in \{G, B, UF\} \land s_3 \in \{G, B, UF\}$ . Also this time the condition  $D_{new} \models D_2$  is not fulfilled, implying that  $D_{new}$  is added to  $\mathcal{D}_{add}$ . Next, the conjunction  $D_2$  is investigated but since the condition  $D_2 \models \mathcal{P}$  in line 4 holds,  $D_2$  is not removed from  $\mathcal{D}_{old}$  and the second loop is not entered. The algorithm output is finally formed as

$$\begin{aligned} \mathcal{Q} &:= \mathcal{D}_{old} \lor \mathcal{D}_{add} = D_2 \lor (D_1 \land P_1 \lor D_1 \land P_2) = \\ &= s_3 \in \{G, UF\} \lor s_1 \in \{G, B, UF\} \land s_2 \in \{B, UF\} \lor \\ &\lor s_1 \in \{G, B, UF\} \land s_3 \in \{G, B, UF\} \end{aligned}$$

It can be verified that  $Q \simeq D \land P$ . Also, it can be seen that Q is in MNF.

#### C. Algorithm Details

To implement the algorithm, some more details need to be considered. The first is how to check the condition  $D_i \not\models \mathcal{P}$ in line 4. To illustrate this, consider an example where  $D_i$ contains components  $c_1$ ,  $c_2$ , and  $c_3$  and  $\mathcal{P}$  components  $c_2$ ,  $c_3$ , and  $c_4$ . Since  $\mathcal{D}$  is in MNF, and  $\mathcal{P}$  in the form (5),  $D_i$  and  $\mathcal{P}$ will have the form

$$D_i = c_1 \in M_1^D \land c_2 \in M_2^D \land c_3 \in M_3^D \tag{6}$$

$$\mathcal{P} = c_2 \in M_2^P \lor c_3 \in M_3^P \lor c_4 \in M_4^P \tag{7}$$

We realize that the condition  $D_i \models \mathcal{P}$  holds if and only if  $M_2^D \subseteq M_2^P$  or  $M_3^D \subseteq M_3^P$ . Thus, this example shows that in general,  $D_i \models \mathcal{P}$  holds if and only if  $D_i$  and  $\mathcal{P}$  contain at least one common component  $c_i$  where  $M_i^D \subseteq M_i^P$ .

The second detail is how to, in line 7, find an expression  $Q_{new}$  in MNF such that  $Q_{new} \simeq D_i \wedge P_j$ . To illustrate this, consider an example where  $D_i$  contains components  $c_1$  and  $c_2$ , and  $P_j$  the component  $c_2$ . Since  $\mathcal{D}$  is in MNF, and  $\mathcal{P}$  in the form (5),  $D_i$  and  $P_j$  will have the form

$$D_i = c_1 \in M_1^D \land c_2 \in M_2^D \tag{8a}$$

$$P_j = c_2 \in M_2^P \tag{8b}$$

Then  $Q_{new}$  will be formed as

$$D_{new} = c_1 \in M_1^D \land c_2 \in M_2^D \cap M_2^P$$

which means that  $D_{new} \simeq D_i \wedge P_j$ . If it holds that  $M_2^D \cap M_2^P \neq \emptyset$ ,  $D_{new}$  will be in MNF. Otherwise let  $D_{new} = \bot$ . The check  $D_{new} \models D_k$  will then immediately make the algorithm jump to *LABEL1* meaning that  $D_{new}$  will not be added to  $\mathcal{D}_{add}$ .

The third detail is how to check the condition  $D_{new} \models D_k$ in line 9. To illustrate this, consider an example where  $D_{new}$ contains components  $c_1$  and  $c_2$ , and  $D_k$  the components  $c_2$ and  $c_3$ . Since  $D_{new}$  and D are both in MNF,  $D_{new}$  and  $D_k$ will have the form

$$D_{new} = c_1 \in M_1^n \land c_2 \in M_2^n \tag{9a}$$

$$D_k = c_2 \in M_2^D \land c_3 \in M_3^D \tag{9b}$$

Without changing their meanings, these expressions can be expanded so that they contain the same set of components:

$$D'_{new} = c_1 \in M_1^n \land c_2 \in M_2^n \land c_3 \in \mathbf{R}_{c_3} \tag{10}$$

$$D'_k = c_1 \in \mathbf{R}_{c_1} \land c_2 \in M_2^D \land c_3 \in M_3^D \tag{11}$$

Now we see that the condition  $D_{new} \models D_k$  holds if and only if  $M_1^n \subseteq \mathbf{R}_{c_1}, M_2^n \subseteq M_2^D$ , and  $\mathbf{R}_{c_3} \subseteq M_3^D$ . The first of these three conditions is always fulfilled and the third can never be fulfilled since, by definition of MNF,  $M_3^D \subset \mathbf{R}_{c_3}$ . Thus, this example shows that  $D_{new} \models D_k$  holds if and only if (1),  $D_k$ contains only components that are also contained in  $D_{new}$ , and (2), for all components  $c_i$  contained in both  $D_{new}$  and  $D_k$  it holds that  $M_i^n \subseteq M_i^D$ .

# D. Complexity

The complexity of Algorithm 2 mimics that of the original Algorithm 1. If  $|\mathcal{D}|$  and  $|\mathcal{P}|$  denote the number of conjunctions in  $\mathcal{D}$  and  $\mathcal{P}$  respectively, the worst case complexity of Algorithm 2 is of the order  $|\mathcal{D}|^2 |\mathcal{P}|$ . When the algorithm is used in an iterative fashion to process a set of *n* negated conflicts, the total worst case complexity becomes  $|\mathcal{P}|^{2n+1}$ , i.e. exponential. In spite of this worst case performance, the algorithm can perform well in a real world setting as will be described in Section VIII.

## V. RELATION TO MINIMAL DIAGNOSES

The concept of minimal diagnoses was originally proposed in [1] and [2] for systems where each component has only two possible behavioral modes, i.e. the normal fault-free mode and a faulty mode. Minimal diagnoses have two attractive properties. Firstly, they represent the "simplest" diagnoses, in the sense that all other diagnoses contain additional faulty components, and are therefore often desired when prioritizing among diagnoses according to the principle of parsimony. Secondly, in case there are only positive conflicts, the minimal diagnoses characterize the set of all diagnoses. These two properties will now be investigated for the generalized case of more than two modes per component and non-positive conflicts.

#### 5

# A. "Simplest" Property

For the case of more than two modes per component, the concept of *preferred diagnoses* was defined in [9] as a generalization of minimal diagnoses. The basic idea is that the behavioral modes for each component are ordered in a partial order defining that some behavioral modes are more preferred than other. For example, NF is usually preferred over any other mode, and a simple electrical fault, such as short circuit or open circuit, may be preferred over other more complex behavioral modes. Further, an unknown fault UF may be the least preferred mode.

For a formal definition let  $b_c^1 \ge_c b_c^2$  denote the fact that for component c, the behavioral mode  $b_c^1$  is equally or more preferred than  $b_c^2$ . For each component, this relation forms a partial order on the behavioral modes. Further, these relations induce a partial order on the system behavioral modes. Let  $d_1$  and  $d_2$  be two system behavioral modes, i.e.  $d_i = \wedge_{c \in C} (c = b_c^i)$ . Then we write  $d_1 \ge d_2$  if for all  $c \in C$  it holds that  $b_c^1 \ge_c b_c^2$ . A preferred diagnosis can then formally be defined as a diagnosis  $d_i$  such that there is no other diagnosis  $d_j$  where  $d_j > d_i$ . In Section VII we will discuss how the preferred diagnoses can be obtained from an MNF formula representing all diagnoses are exactly the minimal diagnoses.

A different approach, compared to the concept of preferred diagnoses, is to compute the most probable diagnoses as in [7] and [8]. For example, in [8] the diagnosis problem is formulated as a constraint satisfaction problem and the most probable diagnoses are computed using A\* search. When using most probable diagnoses as in [7] and [8] it is required that a probability is assigned to each behavioral mode. Note the contrast to the concept of preferred diagnoses which only requires a preference relation in the form of a partial order. This is an advantage in applications where it is difficult to obtain probability values of each behavioral mode.

Remark: One may ask what "preferred" or "simplest" diagnoses means. One possible formal justification is the following. If  $\mathcal{Q}$  is a formula such that  $\mathcal{Q} \simeq \mathbb{P}$ , it holds that  $P(d_i | \mathbb{P}) =$  $P(d_i \wedge \mathcal{Q})/P(\mathcal{Q})$ . This means that  $P(d_i | \mathbb{P}) = P(d_i)/P(\mathcal{Q})$  if  $d \models \mathbb{P}$ , i.e. if  $d_i$  is a diagnosis, and  $P(d_i | \mathbb{P}) = 0$  if  $d_i \not\models \mathbb{P}$ , i.e. if  $d_i$  is not a diagnosis. For a given set  $\mathbb{P}$ , the term  $P(\mathcal{Q})$ is only a normalization constant, which means that to compare  $P(d_i|\mathbb{P})$  for different diagnoses it is enough to consider the priors  $P(d_i)$ . We assume that faults occur independently of each other which means that  $P(d_i) = \prod_{c \in C} P(c = b_c^i)$ where  $P(c = b_c^i)$  is the prior probability that component c is in behavioral mode  $b_c^i$ . To know the exact value of a prior  $P(c = b_c^i)$  may be very difficult or even impossible. Therefore one may assume that for each component, the priors are unknown but at least partially ordered. Under this assumption, and given the set of negated conflicts, the preferred diagnoses are the ones with highest probability. It can be noted that in contrast, the concept of most probable diagnoses, see [7] and [8], requires exact values of the priors  $P(c = b_c^i)$ , something that in real applications can be hard to obtain.

#### B. Characterizing Property

Now we investigate how the characterizing property of minimal diagnoses can be generalized to the case of more than two modes and the presence of non-positive conflicts. In some special cases, the preferred diagnoses characterize all diagnoses with the help of the partial order  $\geq$ , but this does not hold generally.

In an MNF-formula, the conjunctions have the property that they characterize all diagnoses. For example consider the case when the components are  $C = \{s_1, s_2, s_3, s_4\}$ ,  $\mathbf{R}_{s_i} = \{NF, B, G, UF\}$  for all components, and  $s_1 \in \{B, UF\} \land s_2 \in \{G, UF\}$  is one of the conjunctions in an MNF formula. By letting each diagnosis be represented as an ordered set corresponding to  $\langle s_1, s_2, s_3, s_4 \rangle$ , this single conjunction characterizes the diagnoses

$$\begin{split} \{B, UF\} \times \{G, UF\} \times \{NF, B, G, UF\} \times \\ \times \{NF, B, G, UF\} \times \{NF, B, G, UF\} \end{split}$$

which is 256 diagnoses.

For another example assume that each of the components  $C = \{s_1, s_2, s_3, s_4\}$  has only two modes, i.e.  $\mathbf{R}_{s_i} = \{NF, F\}$ . A conjunction  $s_1 \in \{F\} \land s_2 \in \{F\}$  would then characterize all diagnoses  $\{F\} \times \{F\} \times \{NF, F\} \times \{NF, F\}$ . In Section II this conjunction would be represented by  $\{s_1, s_2\}$ . If all conflicts are positive, all conjunctions would be on this form, and there is a one-to-one correspondence between the conjunctions in an MNF-formula and the minimal diagnoses in the original framework described in Section II.

## VI. RELATION TO KERNEL DIAGNOSES

The paper [5] defines *partial diagnosis* and *kernel diagnosis*. In this section we will see that the output of Algorithm 2 can be seen as a set of kernel diagnoses. In [5], the concept kernel diagnoses was introduced in the context of only two modes per component. The purpose of kernel diagnoses is that the set of all kernel diagnoses characterizes all diagnoses even in the case when there are non-positive conflicts. As noted in [5], also a subset of kernel diagnoses is sometimes sufficient to characterize all diagnoses.

In the context of this paper we can define partial diagnosis as a conjunction d of unique mode assignments such that  $d \models \mathbb{P}$ . Then, a kernel diagnosis is a partial diagnosis d such that there is no other partial diagnosis d' where  $d \models d'$ .

According to the following theorem, the output Q from Algorithm 2 is, in the two-mode case, a disjunction of kernel diagnoses.

Theorem 2: Let each component have only two possible behavioral modes, let  $\mathbb{P}$  be a set of negated conflicts, and let  $\mathcal{Q}$  be the output from Algorithm 2 after processing all negated conflicts in  $\mathbb{P}$ . Then it holds that each conjunction of  $\mathcal{Q}$  is a kernel diagnosis.

Note that the MNF property alone does not guarantee that all conjunctions are kernel diagnoses. This can be seen in the following formula which is in MNF.

$$s_1 = N \land s_2 = N \lor s_1 = N \land s_2 = F \tag{12}$$

All diagnoses represented by (12) are characterized by the single kernel diagnosis  $s_1 = N$ . Therefore none of the conjunctions in (12) are kernel diagnoses.

A previous algorithm for calculating kernel diagnoses is given in [5]. In the language of this paper, this previous algorithm first makes a full expansion of the conjunction of all negated conflicts by distributing  $\land$  over  $\lor$ . Then all conjunctions that are not kernel diagnoses are removed.

# VII. EXTRACTING PREFERRED DIAGNOSES

In Section V it was concluded that the conjunctions in the output Q from Algorithm 2 characterize all diagnoses, and in the special case of two modes per component and only positive conflicts, there is a one-to-one correspondence between MNF-conjunctions and the minimal diagnoses. This special case has also the property that if we study each conjunction in an MNF formula Q separately, it will have only one preferred diagnosis. This preferred diagnosis is also a preferred diagnosis when considering the whole formula Q. The consequence is that it is straightforward to extract the preferred diagnosis from a formula Q. In the general case, there is no such guarantee.

For an example, consider two components  $s_1$  and  $s_2$  where  $\mathbf{R}_{s_i} = \{NF, E, F\}$  and  $NF >_{s_i} E >_{s_i} F$ , and a third component  $s_3$  where  $\mathbf{R}_{s_3} = \{NF, B, G\}$  with the only relations  $NF >_{s_3} B$  and  $NF >_{s_3} G$ . Then consider the MNF-formula

$$\mathcal{Q} = s_1 \in \{E\} \land s_3 \in \{B, G\} \lor$$
$$s_1 \in \{E, F\} \land s_2 \in \{E, F\} \land s_3 \in \{B, G\} \quad (13)$$

The preferred diagnoses consistent with the first conjunction are  $s_1 = E \land s_2 = NF \land s_3 = B$  and  $s_1 = E \land s_2 = NF \land s_3 = G$ . The preferred diagnoses consistent with the second are  $s_1 = E \land s_2 = E \land s_3 = B$  and  $s_1 = E \land s_2 = E \land s_3 = G$ . As seen, the two diagnoses  $s_1 = E \land s_2 = E \land s_3 = B$  and  $s_1 = E \land s_2 = E \land s_3 = G$  are not preferred diagnoses of the whole formula Q.

The example shows that preferred diagnoses can not be extracted simply by considering one conjunction at a time. Instead the following procedure can be used. For each conjunction in Q, find the preferred diagnoses consistent with that conjunction, and collect all diagnoses found in a set  $\Psi$ . The set  $\Psi$  may contain non-preferred diagnoses. These can be removed by a simple pairwise comparison. Note that the set  $\Psi$  need not to be calculated for every new negated conflict that is processed, instead only at the time the preferred diagnoses are really needed, for example before a service task is to be carried out.

One may ask how much extra time that is needed for the computation of the preferred diagnoses, compared to the time needed to process all negated conflicts and compute Q. To give an indication of this, the following empirical experiment was set up. A number of 132 test cases were randomly generated. The test cases represent systems with between 4 and 7 components, where each component has 4 possible behavioral modes. The number of negated conflicts varies between 2 and 12.



Fig. 1. The plot shows the total time needed to compute preferred diagnoses on the Y-axis, and the time needed to compute Q on the X-axis (the straight line is included as reference). The histogram shows the distribution of additional computation time to compute the preferred diagnoses relative the time needed to compute Q.

In Figure 1, the results for the 132 test cases are shown. Each X-mark in the upper plot represents one test run and the total time needed to compute preferred diagnoses is on the Y-axis, and the time needed to compute Q is on the X-axis. The histogram shows the distribution of additional computation time needed to compute the preferred diagnoses from Q, relative to the time needed to compute Q. As seen, the extra time is mostly small compared to the total time needed to compute the preferred diagnoses.

## VIII. APPLICATION EXAMPLE

We will now illustrate how the new generalized minimal hitting set algorithm can be used in a practical diagnosis application. As an application example we study an electrical driver for the fuel injectors of a 6-cylinder automotive engine. This system has six components, namely one driver for each of the six injectors. Each driver has eight behavioral modes: NF, SBB (short between banks), SC (stuck closed), SCG (short circuit to ground), SLB (short circuit on low side to ground), OL (open load), SHB (short circuit on high side to battery), and UF. The complexity of this example is illustrated by the fact that in total, there are  $8^6 = 262144$  system behavioral modes.

For on-board diagnosis of the system there are 52 diagnostic tests corresponding to precompiled potential conflicts [10]. These are implemented both in hardware and software of the embedded system. Each diagnostic test tests the functionality of a subset of the system. The outcome of each diagnostic test is either pass or fail. If the outcome is fail, a negated conflict is created. The response of the diagnostic tests with respect to the different single faults is shown in the table in Figure 2. An X in row i and column j means that the *i*:th diagnostic test may respond to the fault of column j.

For example, we can see that the diagnostic test T7 may respond to behavioral modes SCG or UF in any of injectors 2, 3, 4, or 5. If the outcome of the test T7 is fail, we obtain the negated conflict  $inj_2 \in \{SCG, UF\} \lor inj_3 \in \{SCG, UF\} \lor inj_4 \in \{SCG, UF\} \lor inj_5 \in \{SCG, UF\}$ .

We now assume that tests 10, 30, 38, 44, and 45 have the outcome fail. Then the set of all preferred diagnoses are to be computed with Algorithm 2 together with the principles described in Section VII. For comparison we use also a commonly used FDI-approach to fault isolation, namely structured residuals [11]. In this approach the actual response of the diagnostic tests is matched to the expected responses of the diagnostic tests for different faults, the so called *fault* signatures. In the experiment we have used the table of fault signatures as shown in Figure 2 but extended to all multiple faults. Since the X:s in the table corresponds to the case of an uncertain response we say that a fault (i.e. a system behavioral mode) matches the actual response if each 0 corresponds to a diagnostic test with outcome pass, and each X to a test with outcome pass or fail. To make the comparison between the structured residuals and approach based on Algorithm 2 fair, we extend the structured residuals approach so that it computes preferred diagnoses, which is also a more relevant problem. This is done by traversing the table from left to right and the system behavioral mode b of each column is compared to a set  $\Omega$  of already computed preferred diagnoses. If concluded that b < d for some diagnosis  $d \in \Omega$ , then b is neglected, and otherwise added to  $\Omega$  if the diagnostic test response matches the column. Furthermore, if concluded that d < b, d is removed from  $\Omega$ .

When calculating preferred diagnoses, we use a partial order defined by the relations NF > b for all behavioral modes  $b \neq NF$  and b > UF for all  $b \neq UF$ . The total number of diagnoses is computed to be 31960. Further, the number of preferred diagnoses is 27. Two examples of preferred diagnoses are  $\langle NF, SBB, NF, UF, NF, NF \rangle$  and  $\langle NF, SC, SBB, SLB, NF, NF \rangle$ .

Both algorithms were implemented in SciLab. The computation time needed for both approaches is shown below. For comparison, also the time needed for Algorithm 2 to compute the MNF-formula Q is shown.

	Preferred	MNF
	diagnoses	formula
structured residuals approach	8198s	NA
Algorithm 2 approach	11.4s	10.7s

We can note that the new approach, based on Algorithm 2, computes preferred diagnoses 719 times faster than the structured residuals approach. Additionally, it is seen that for the new approach, the extra time needed to compute preferred diagnoses from the MNF formula, is less than 10% of the time needed to compute only the MNF formula.



Fig. 2. The isolation table for the electrical driver system, shown for single faults.

As a further evaluation, the new approach, based on Algorithm 2, has been implemented in C and tested in a standard embedded Electronic Control Unit (ECU), with microprocessor Freescale MPC563-66MHz, controlling a real automotive engine. This engine system contains 150 components and 450 diagnostic tests. The evaluation has involved more than 40 vehicles driving in total more than 200000 km. For the purpose of testing, a variety of faults were injected in the system. In addition, real faults occurred spontaneously. The performance, and especially the computational time, of the algorithm was recorded. The conclusion is that the average computation time needed to compute all preferred diagnoses is less than 50ms, and the maximum time needed is less than 0.5s. These numbers are more than satisfactory for the engine system. This evaluation shows that even though the algorithm has an exponential behavior in the worst case, it performs well in a real world setting where computations are done in a standard automotive ECU. An explanation to this is that the number of diagnostic tests that will respond with fail is typically low, which means that the number of negated conflicts is low.

# IX. CONCLUSIONS

In this paper a generalized minimal hitting set algorithm has been proposed. The key properties in comparison with the original minimal hitting-set algorithm from [2] are that it can handle more than two modes per component and also nonpositive conflicts. The new algorithm has been developed in a framework where all conflicts and diagnoses are represented with special logical formulas. It has been formally proven that  $Q \simeq \mathbb{P}$ , i.e. the algorithm output is equivalent to the set of all diagnoses. Further it was proven that the algorithm output Q is in the MNF-form that guarantees that Q does not contain redundant conjunctions.

In a comparison with the original framework where conflicts and diagnoses are represented by sets, it was concluded that the conjunctions in the output Q, from the generalized algorithm, are a true generalization of the minimal diagnoses obtained from the minimal hitting-set algorithm. It has also been concluded that the conjunctions are a true generalization of kernel diagnoses. Since, for the case of more than two modes per component, minimal diagnoses do not necessarily correspond to the most desired diagnoses, it was instead shown how preferred diagnoses could be obtained from the conjunctions with a reasonable amount of computational effort.

Finally, one possible application for the proposed algorithm was demonstrated, namely on-board fault isolation in automotive embedded systems. In this application study it was seen that the proposed algorithm provides a significant performance improvement compared to an approach based on structured residuals which is the standard fault isolation method within FDI. Further, in a real world test involving a fleet of vehicles, the new algorithm has been shown to perform well.

# APPENDIX PROOFS OF THE THEOREMS

The appendix contains proofs for the two theorems presented in the paper. In the proofs we will assume that the set of negated conflicts  $\mathbb{P}$  is ordered. We will then use the notation  $\mathbb{P}_n$  to denote the subset of the *n*:th first elements in  $\mathbb{P}_n$ . For a given *n*, the notation  $\mathcal{Q}^*$ , or  $\mathcal{D}^*$ , will be used to denote the full expansion of  $\bigwedge_{\mathcal{P} \in \mathbb{P}_n} \mathcal{P}$  obtained by distributing  $\land$  over  $\lor$ . For example, if  $\mathbb{P}_2 = \{a \in \{A, B\} \lor b \in \{A\}, a \in \{B, C\} \lor c \in$   $\{B\}\}$ , then the full expansion of  $\bigwedge_{\mathcal{P} \in \mathbb{P}_2} \mathcal{P}$  will be

$$\mathcal{Q}^* = a \in \{B\} \lor a \in \{A, B\} \land c \in \{B\} \lor \lor a \in \{B, C\} \land b \in \{A\} \lor b \in \{A\} \land c \in \{B\}$$
(14)

Furthermore, the notation  $\mathcal{Q}_{min}^*$  is used to denote an expression obtained by removing, from  $\mathcal{Q}^*$ , one by one, each conjunction  $Q_i^*$  as long as there is still another conjunction  $Q_j^*$  left in  $\mathcal{Q}^*$  such that  $Q_i^* \models Q_j^*$ .

# Proof of Theorem 1

*Lemma 1:* The output Q from Algorithm 2 contains no two conjunctions such that  $Q_2 \models Q_1$ .

*Proof:* Assume the contrary, that  $Q_1$  and  $Q_2$  are two conjunctions in  $\mathcal{Q}$  and  $Q_2 \models Q_1$ . Note first that it can not hold that  $Q_1 \in \mathcal{D}_{old}$  and  $Q_2 \in \mathcal{D}_{old}$  since line 1 and 5 implies  $\mathcal{D}_{old} \subseteq \mathcal{D}$  and  $\mathcal{D}$  is in the input required to be in MNF. There are therefore three cases that need to be investigated: (1)  $Q_1 \in \mathcal{D}_{old}, Q_2 \in \mathcal{D}_{add}$ , (2)  $Q_2 \in \mathcal{D}_{old}, Q_1 \in \mathcal{D}_{add}$ , (3)  $Q_1 \in \mathcal{D}_{add}, Q_2 \in \mathcal{D}_{add}$ .

- Since Q<sub>1</sub> ∈ D<sub>old</sub>, it holds, from line 1, that Q<sub>1</sub> ∈ D. Note that D<sub>add</sub> is assigned in line 11 and the fact Q<sub>2</sub> ∈ D<sub>add</sub> then means that D<sub>new</sub> = Q<sub>2</sub> in some iteration of the second loop. During this iteration it could not be the case that D<sub>i</sub> = Q<sub>1</sub>, since then Q<sub>1</sub> would have been removed from D<sub>old</sub> in line 5. Therefore, D<sub>new</sub> must have been compared to Q<sub>1</sub> in line 9. Since Q<sub>2</sub> has really been added, and line 11 executed, it cannot have been the case that Q<sub>2</sub> ⊨ Q<sub>1</sub>.
- Since Q<sub>1</sub> ∈ D<sub>add</sub>, it holds from line 7 that Q<sub>1</sub> = D<sub>i</sub> ∧ P<sub>j</sub> for some D<sub>i</sub> ∈ D. The fact Q<sub>2</sub> ⊨ Q<sub>1</sub> implies that Q<sub>2</sub> ⊨ D<sub>i</sub> ∧ P<sub>j</sub> ⊨ D<sub>i</sub>. This is a contradiction since Q<sub>2</sub> ∈ D, and D is in MNF.
- 3) From the way  $D_{new}$  is formed in line 7, there are three cases: (a)  $Q_2 = D_i \wedge P_{j2}$ ,  $Q_1 = D_i \wedge P_{j1}$ , (b)  $Q_2 = D_{i2} \wedge P_{j}$ ,  $Q_1 = D_{i1} \wedge P_j$ , (c)  $Q_2 = D_{i2} \wedge P_{j2}$ ,  $Q_1 = D_{i1} \wedge P_{j1}$ , where in all cases,  $P_{j1} \neq P_{j2}$  and  $D_{i1} \neq D_{i2}$ .
  - a) Lets say that P<sub>j1</sub> = a ∈ A<sub>p</sub>. Note that according to (5), A<sub>p</sub> ⊂ R<sub>a</sub>. For the relation Q<sub>2</sub> = D<sub>i</sub> ∧ P<sub>j2</sub> ⊨ D<sub>i</sub> ∧ P<sub>j1</sub> = Q<sub>1</sub> to hold, it must therefore be the case that the component of P<sub>j1</sub> is contained in D<sub>i</sub> or P<sub>j2</sub>. The latter is not possible because of the assumed form (5) of P. Hence lets say that D<sub>i</sub> = a ∈ A ∧ .... The relation Q<sub>2</sub> ⊨ Q<sub>1</sub> implies A ⊆ A ∩ A<sub>p</sub> which further means that A ⊆ A<sub>p</sub>. This implies D<sub>i</sub> ⊨ a ∈ A<sub>p</sub> ⊨ P. Thus, Q<sub>1</sub> and Q<sub>2</sub> are, because of the condition in line 4, never subject to be added to D<sub>add</sub> which is a contradiction.
  - b) Since Q<sub>2</sub> ∈ D<sub>add</sub>, D<sub>new</sub> = Q<sub>2</sub> in some iteration of the second loop. In this iteration, D<sub>i</sub> in the algorithm equals D<sub>i2</sub>. Thus D<sub>k</sub> in the third loop can take the value D<sub>i1</sub>. We have that D<sub>new</sub> = Q<sub>2</sub> = D<sub>i2</sub> ∧ P<sub>j</sub> ⊨ D<sub>i1</sub> ∧ P<sub>j</sub> ⊨ D<sub>i1</sub>. This means according to the condition in line 9, that Q<sub>2</sub> can not have been added to D<sub>add</sub> which is a contradiction.
  - c) We have that Q<sub>2</sub> = D<sub>i2</sub> ∧ P<sub>j2</sub> ⊨ D<sub>i1</sub> ∧ P<sub>j1</sub> ⊨ D<sub>i1</sub> ∈ D. By reasoning as in case (b), this means that Q<sub>2</sub> can not have been added to D<sub>add</sub>.

All these investigations show that it is impossible that  $Q_2 \models Q_1$ .

Lemma 2: Let  $\mathcal{D}^*$  be the full expansion of  $\bigwedge_{\mathcal{P}\in\mathbb{P}_{n-1}}\mathcal{P}$ . For no two conjunctions  $D_1^*$  and  $D_2^*$  in  $\mathcal{D}_{min}^*$ , there is a component c, sets  $M_1$  and  $M_2$ , and a conjunction  $\overline{D}$ , not containing c, such that  $D_1^* \simeq \overline{D} \land c \in M_1$  and  $D_2^* \simeq \overline{D} \land c \in M_2$ .

**Proof:** Assume that  $\mathcal{D}_{min}^*$  has two conjunctions  $D_1^*$  and  $D_2^*$  such that  $D_1^* \simeq \overline{D} \land c \in M_1$  and  $D_2^* \simeq \overline{D} \land c \in M_2$  where the conjunction  $\overline{D}$  does not contain c. Note that each conjunction in  $\mathcal{D}^*$ , and therefore also in  $\mathcal{D}_{min}^*$ , is the conjunction of one  $P_i$  from each negated conflict in  $\mathbb{P}$ . Let the negated conflicts in  $\mathbb{P}$  be indexed from 1 to  $|\mathbb{P}|$ . Let  $I_1$  be the index set of exactly those negated conflicts that have an assignment  $P_i$  such that  $P_i$  is a part of  $D_1^*$  and  $P_i$  contains the component c.

To illustrate the notation introduced, consider the following example:

$$\begin{split} \mathbb{P}_{3} &= \{\mathcal{P}_{1}, \mathcal{P}_{2}, \mathcal{P}_{3}\} = \\ \{ \begin{array}{c} P_{11} & \lor P_{12} \lor P_{13}, \\ \hline P_{21} & \lor P_{22}, \\ \hline P_{31} & \lor P_{32} \lor P_{33}, \\ \hline P_{41} \lor P_{42} \} \end{split}$$

Note that all negated conflicts  $\mathcal{P}_j$  have the form (5). Let the assignments  $P_{11}$ ,  $P_{21}$ , and  $P_{31}$  contain the component c, and for clarity, these have been marked with gray. Let  $D_1^* = P_{11} \land P_{21} \land P_{32} \land P_{41}$ . This means that  $c \in M_1 \simeq P_{11} \land P_{21}$  and  $\overline{D} \simeq P_{32} \land P_{41}$ . The index set  $I_1$  is uniquely determined to be  $I_1 = \{1, 2\}$ .

Now to continue with the proof, let  $I_2$  be the index set of exactly those negated conflicts that have an assignment  $P_i$ such that  $P_i$  is a part of  $D_2^*$  and  $P_i$  contains the component c. Note that since  $D_1^* \neq D_2^*$ , it holds that the sets  $M_1$  and  $M_2$ are distinct, and therefore, also the sets  $I_1$  and  $I_2$  are distinct.

Since each conjunction in  $\mathcal{D}_{min}^*$  is the conjunction of one  $P_i$  from each negated conflict in  $\mathbb{P}$ , it holds that in  $D_1^*$ ,  $\overline{D}$  is formed by  $P_i$ :s from the negated conflicts  $I_1^C$ . Similarly, in  $D_2^*$ ,  $\overline{D}$  is formed by  $P_i$ :s from the negated conflicts  $I_2^C$ . Now let  $D'_2$  be the conjunction of those  $P_i$ :s in  $D_2^*$  that belong to negated conflicts in the set  $I_2^C \cap I_1$ . Let D' be the conjunction of  $D'_2$  and those  $P_i$ :s in  $D_1^*$ , not containing c. Note that  $D' \simeq \overline{D}$ .

To illustrate the notation, continue with the example above and let  $D_2^* = P_{12} \land P_{21} \land P_{31} \land P_{42}$ . Then it holds that  $I_2 =$  $\{2,3\}, I_2^C \cap I_1 = \{1\}, D_2' = P_{12}$ , and  $D' = P_{12} \land P_{32} \land P_{41}$ .

Next let  $D_c$  be the conjunction of the  $P_i$ :s that belong to negated conflicts  $I_1 \cap I_2$  and are present in  $D_1^*$ . In the example,  $I_1 \cap I_2 = \{2\}$  and  $D_c = P_{21}$ . Note that it always hold that  $c \in M_1 \models D_c$  and  $c \in M_2 \models D_c$ .

Let  $D_3^* = D' \wedge D_c$ , with D' and  $D_c$  formed as described above, and note that  $D_3^*$  must be in  $\mathcal{D}^*$ . Also note that  $D_1^* \simeq \overline{D} \wedge c \in M_1 \models D' \wedge D_c = D_3^*$  and similarly,  $D_2^* \models D_3^*$ .

If  $D_1^* \simeq D_3^*$ , this would imply  $D_2^* \models D_3^* \simeq D_1^*$  which contradicts the starting assumption that  $\mathcal{D}_{min}^*$  contains both  $D_1^*$  and  $D_2^*$ . Therefore, it must hold that  $D_1^* \neq D_3^*$ . However, together with  $D_1^* \models D_3^*$ , this implies that  $D_1^*$  can not be in  $\mathcal{D}_{min}^*$  which is a contradiction. Lemma 3: Let  $\mathcal{D}^*$  be the full expansion of  $\bigwedge_{\mathcal{P}' \in \mathbb{P}_{n-1}} \mathcal{P}'$ . Let  $\mathcal{Q} = \mathcal{D}_{old} \lor \mathcal{D}_{add}$  be the output from Algorithm 2 given  $\mathcal{D}^*_{min}$  and  $\mathcal{P}$  as inputs. If there is a  $D_{i_m} \in \mathcal{D}^*_{min}$  and a  $P_j \in \mathcal{P}$ , such that  $D_{i_m}$  is not contained in  $\mathcal{D}_{old}$  and there is no conjunction  $Q_l \simeq D_{i_m} \land P_j$  contained in  $\mathcal{D}_{add}$  after running the algorithm, then there is a  $D_{i_{m+1}}$  in  $\mathcal{D}^*_{min}$  such that  $D_{i_m} \land P_j \models D_{i_{m+1}}$  and  $D_{i_{m+1}} \land P_j \nvDash D_{i_m} \land P_j$ .

*Proof:* The fact that  $D_{i_m}$  is not contained in  $\mathcal{D}_{old}$  means that the second loop of the algorithm must have been entered when  $D_i = D_{i_m}$ . Then the fact that no  $Q_l \simeq D_{i_m} \wedge P_j$  is contained in  $\mathcal{D}_{add}$ , means, according to line 9, that

$$D_{i_m} \wedge P_j \models D_k \tag{15}$$

for some  $D_k \neq D_{i_m}$ . By choosing  $i_{m+1} = k$ , this gives  $D_{i_m} \wedge P_j \models D_{i_{m+1}}$ .

Next we will prove that  $D_{i_{m+1}} \wedge P_j \not\models D_{i_m} \wedge P_j$ . This is equivalent to proving  $D_k \wedge P_j \not\models D_i \wedge P_j$ . Let the single assignment in  $P_j$  be  $a \in A_p$ , and let comps  $D_i$  denote the set of components in  $D_i$ . We will divide the proof into three cases: (1)  $a \notin \text{comps } D_i$ , (2)  $a \in \text{comps } D_i$ ,  $a \notin \text{comps } D_k$ , and (3)  $a \in \text{comps } D_i$ ,  $a \in \text{comps } D_k$ .

- The fact (15), or equivalently D<sub>i</sub> ∧ P<sub>j</sub> ⊨ D<sub>k</sub>, together with the fact that a ∉ comps D<sub>i</sub>, would imply D<sub>i</sub> ⊨ D<sub>k</sub>. This is a contradiction since D<sub>i</sub> ∈ D, D<sub>k</sub> ∈ D, and D is in the input required to be in MNF.
- This case means that D<sub>i</sub> can be written as D<sub>i</sub> = D' ∧ a ∈ A<sub>i</sub> where a ∉ comps D', and the fact (15) becomes D' ∧ a ∈ A<sub>i</sub> ∩ A<sub>p</sub> ⊨ D<sub>k</sub>. This together with the fact a ∉ comps D<sub>k</sub>, implies that D' ⊨ D<sub>k</sub> and consequently that D<sub>i</sub> ⊨ D<sub>k</sub>, which is a contradiction since D is in MNF.
- Assume that D<sub>k</sub> ∧ P<sub>j</sub> ⊨ D<sub>i</sub> ∧ P<sub>j</sub>. This relation can be written D'<sub>k</sub> ∧ a ∈ A<sub>p</sub> ∩ A<sub>k</sub> ⊨ D'<sub>i</sub> ∧ a ∈ A<sub>p</sub> ∩ A<sub>i</sub> where D'<sub>k</sub> and D'<sub>i</sub> are conjunctions not containing component a. This relation would imply D'<sub>k</sub> ⊨ D'<sub>i</sub>. Further on, the fact (15) becomes D'<sub>i</sub> ∧ a ∈ A<sub>p</sub> ∩ A<sub>i</sub> ⊨ D'<sub>k</sub> ∧ a ∈ A<sub>k</sub>, which implies that D'<sub>i</sub> ⊨ D'<sub>k</sub>. Thus we have D'<sub>i</sub> ≃ D'<sub>k</sub> and the only possible difference between D<sub>i</sub> and D<sub>k</sub> would be the assignment of component a. Lemma 2 says this is impossible.

With  $i = i_m$  and  $k = i_{m+1}$ , these four cases have shown that  $D_{i_{m+1}} \wedge P_j \not\models D_{i_m} \wedge P_j$ .

*Lemma 4:* Let  $\mathcal{D}^*$  be the full expansion of  $\bigwedge_{\mathcal{P}\in\mathbb{P}_{n-1}}\mathcal{P}$ . Let  $\mathcal{Q}$  be the output from Algorithm 2 given  $\mathcal{D}^*_{min}$  and  $\mathcal{P}$  as inputs. For each conjunction  $D_i$  in  $\mathcal{D}^*_{min}$  and  $P_j$  in  $\mathcal{P}$  it holds that there is a conjunction  $Q_k$  in  $\mathcal{Q}$  such that  $D_i \wedge P_i \models Q_k$ .

*Proof:* If, after running the algorithm,  $D_i$  is contained in  $\mathcal{D}_{old}$ , then the lemma is trivially fulfilled. If instead a  $Q_l \simeq D_i \wedge P_j$  is contained in  $\mathcal{D}_{add}$ , then the lemma is also trivially fulfilled. Study now the case where  $D_i$  is not contained in  $\mathcal{D}_{old}$  and no  $Q_l \simeq D_i \wedge P_j$  is contained in  $\mathcal{D}_{add}$ . We can then apply Lemma 3 with  $i_m = i$ . This gives us a  $D_{i_{m+1}}$  in  $\mathcal{D}_{min}^*$  such that  $D_{i_m} \wedge P_j \models D_{i_{m+1}}$ .

If  $D_{i_{m+1}}$  is contained in  $\mathcal{D}_{old}$ , then the lemma is fulfilled with  $Q_k = D_{i_{m+1}}$ . If instead a  $Q_v \simeq D_{i_{m+1}} \wedge P_j$  is contained in  $\mathcal{D}_{add}$ , note that  $D_{i_m} \wedge P_j \models D_{i_{m+1}}$  implies  $D_{i_m} \wedge P_j \models$  $D_{i_{m+1}} \wedge P_j \simeq Q_v$ . This means that the lemma is fulfilled with  $Q_k = Q_v$ . In this way we can repeatedly apply Lemma 3 as long as the new  $D_{i_{m+1}}$  obtained is not contained in  $\mathcal{D}_{old}$  and there is no  $Q_v \simeq D_{i_{m+1}} \wedge P_j$  contained in  $\mathcal{D}_{add}$ .

We will now prove that after a finite number of applications of Lemma 3 we obtain a  $D_{i_{m+1}}$  such that  $D_{i_{m+1}}$  is contained in  $\mathcal{D}_{old}$  or there is a  $Q_v \simeq D_{i_{m+1}} \wedge P_j$  contained in  $\mathcal{D}_{add}$ . Note that each application of Lemma 3 guarantees that  $D_{i_m} \wedge P_j \models D_{i_{m+1}} \wedge P_j$  and  $D_{i_{m+1}} \wedge P_j \not\simeq D_{i_m} \wedge P_j$ . These two properties imply that in the series of applications of Lemma 3, all conjunctions obtained are unique, i.e. all conjunctions  $D_{i_m}$ ,  $D_{i_{m+1}}$ ,  $D_{i_{m+2}}$ ... are unique. This means that the maximum number times Lemma 3 can be applied in this way is limited by the number of conjunctions in  $\mathcal{D}$ .

Assume now that Lemma 3 has been applied the maximum number of times (which equals the number of conjunctions in  $\mathcal{D}$  minus 1) and we have not obtained any  $D_{i_{m+1}}$  where  $D_{i_{m+1}}$  is contained in  $\mathcal{D}_{old}$  or there is a  $Q_v \simeq D_{i_{m+1}} \wedge P_j$  contained in  $\mathcal{D}_{add}$ . Then Lemma 3 actually says that we can apply it once more and obtain a new set  $D_{i_{m+1}}$ . Since all conjunctions obtained from Lemma 3 are unique, we cannot obtain a previous conjunction but also, there are no conjunctions left. This is therefore a contradiction which proves that latest when Lemma 3 has been applied the maximum number of times, we must obtain a conjunction  $D_{i_{m+1}}$  where  $D_{i_{m+1}}$  is contained in  $\mathcal{D}_{old}$  or there is a  $Q_v \simeq D_{i_{m+1}} \wedge P_j$  contained in  $\mathcal{D}_{add}$ .

Lemma 5: Let  $\mathcal{Q}$  be the output from Algorithm 2 after processing all negated conflicts in  $\mathbb{P}$ . Let  $\mathcal{Q}^*$  be the full expansion of  $\bigwedge_{\mathcal{P} \in \mathbb{P}} \mathcal{P}$ . Then there is a one-to-one correspondence between the conjunctions in  $\mathcal{Q}$  and  $\mathcal{Q}^*_{min}$  such that for each conjunction  $Q_i$  in  $\mathcal{Q}$  there is a unique conjunction  $Q^*_i$  in  $\mathcal{Q}^*_{min}$ where  $Q_i \simeq Q^*_i$  and vice versa.

**Proof:** The proof is constructed by induction over n. For a given n, let  $Q^*$  be a full expansion of  $\bigwedge_{\mathcal{P}\in\mathbb{P}_n} \mathcal{P}$ . For the induction start, let n = 1 which means that  $\mathbb{P}_n$  consists of only one negated conflict  $\mathcal{P}$ . As stated in Section IV, the algorithm is not needed in this case since  $\mathcal{P}$  already is in MNF. That is, the output after processing this single conflict is  $Q = \mathcal{P}$ . Since n = 1, it also holds that  $Q^* = \mathcal{P}$ . Then, trivially, it holds that for each conjunction  $Q_i$  in Q there is a unique conjunction  $Q_i^*$  in  $Q_{min}^*$  such that  $Q_i \simeq Q_i^*$ , and for each  $Q_i^*$  in  $Q_{min}^*$ there is a unique  $Q_i$  in Q such that  $Q_i \simeq Q_i^*$ .

For the induction step, consider an arbitrary n > 1. Let  $\mathcal{D}^*$ be a full expansion of  $\bigwedge_{\mathcal{P} \in \mathbb{P}_{n-1}} \mathcal{P}$ . Let  $\mathcal{D}$  be the algorithm output after having processed all negated conflicts in  $\mathbb{P}_{n-1}$ . Assume that for each conjunction  $D_i$  in  $\mathcal{D}$  there is a unique conjunction  $D_i^*$  in  $\mathcal{D}_{min}^*$  such that  $D_i \simeq D_i^*$ , and for each  $D_i^*$ in  $\mathcal{D}_{min}^*$  there is a unique  $D_i$  in  $\mathcal{D}$  such that  $D_i \simeq D_i^*$ . Without loss of generality we can then assume that  $\mathcal{D} = \mathcal{D}_{min}^*$ .

Let  $\mathcal{Q}$  be the algorithm output when feeding it with  $\mathcal{D} = \mathcal{D}_{min}^*$  and a new negated conflict  $\mathcal{P}$ . Let  $\mathcal{Q}_{min}^*$  be constructed from  $\mathbb{P}_n$ . We will below prove that for each conjunction  $Q_i$  in  $\mathcal{Q}$  there is a conjunction  $Q_i^*$  in  $\mathcal{Q}_{min}^*$  such that  $Q_i \simeq Q_i^*$ , and for each  $Q_i^*$  in  $\mathcal{Q}_{min}^*$  there is a  $Q_i$  in  $\mathcal{Q}$  such that  $Q_i \simeq Q_i^*$ .

Consider an arbitrary conjunction  $Q_1$  in Q. Because of line 16,  $Q_1$  is in  $\mathcal{D}_{old}$  or  $\mathcal{D}_{add}$ . First we consider the case when  $Q_1$  is in  $\mathcal{D}_{old}$ . Since  $Q_1$  is in  $\mathcal{D}_{old}$ , then  $Q_1 = D_i$  for a  $D_i$  in  $\mathcal{D}$ . Because of line 4 and 5, it holds that  $D_i \models \mathcal{P}$  and there is therefore, according to the discussion in Section IV-C, a conjunction  $P_j$  in  $\mathcal{P}$  such that  $D_i \models P_j$ . Thus  $D_i \wedge P_j \simeq D_i$  and therefore,  $Q_1 \simeq D_i \wedge P_j$ . By definition, the conjunction  $D_i \wedge P_j$  is in  $\mathcal{Q}^*$  so we have shown, for the case  $Q_1$  is in  $\mathcal{D}_{old}$ , that there is a  $Q_1^* = D_i \wedge P_j \simeq Q_1$  in  $\mathcal{Q}^*$ .

Next assume that there is no  $Q_i^*$  in  $\mathcal{Q}_{min}^*$  such that  $Q_i^* \simeq Q_1^*$ . This would mean that there is another  $Q_2^* = D_k \wedge P_l$  in  $\mathcal{Q}^*$  such that  $Q_1^* \models Q_2^*$  and  $Q_2^* \not\models Q_1^*$ . Note that  $D_k$  is in  $\mathcal{D}^*$ . Now there are two possible cases: (1)  $k \neq i$ , (2)  $k = i, j \neq l$ .

- Since D<sub>i</sub> ≃ D<sub>i</sub> ∧ P<sub>j</sub> and i ≠ k, we have the relation D<sub>i</sub> ≃ D<sub>i</sub> ∧ P<sub>j</sub> ≃ Q<sub>1</sub><sup>\*</sup> ⊨ Q<sub>2</sub><sup>\*</sup> ≃ D<sub>k</sub> ∧ P<sub>l</sub> ⊨ D<sub>k</sub>. Also we have D<sub>k</sub> ∧ P<sub>l</sub> ≃ Q<sub>2</sub><sup>\*</sup> ⊭ Q<sub>1</sub><sup>\*</sup> ≃ D<sub>i</sub> ∧ P<sub>j</sub> ≃ D<sub>i</sub>. This implies that D<sub>k</sub> ⊭ D<sub>i</sub>. However, since D<sub>i</sub> is in D<sup>\*</sup><sub>min</sub>, there can not be any D<sub>k</sub> in D<sup>\*</sup> such that D<sub>i</sub> ⊨ D<sub>k</sub> and D<sub>k</sub> ⊭ D<sub>i</sub>. Thus we have a contradiction.
- 2) Since  $D_i \simeq D_i \wedge P_j$ , we have the relation  $D_i \simeq D_i \wedge P_j \simeq Q_1^* \models Q_2^* \simeq D_i \wedge P_l \models P_l$ . This means that  $D_i \simeq D_i \wedge P_l$  and further that  $D_i \simeq D_i \wedge P_l \simeq Q_2^* \not\models Q_1^* \simeq D_i \wedge P_j \simeq D_i$  which is a contradiction.

In conclusion, these contradictions show, for the case  $Q_1$  is in  $\mathcal{D}_{old}$ , that there is a  $Q_i^*$  in  $\mathcal{Q}_{min}^*$  such that  $Q_i^* \simeq Q_1$ .

Next we consider the case when  $Q_1$  is in  $\mathcal{D}_{add}$ . Since  $Q_1$  is in  $\mathcal{D}_{add}$ , the second loop of the algorithm has been entered with a  $D_i$  in  $\mathcal{D}$  and  $P_j$  in  $\mathcal{P}$  such that  $Q_1 \simeq D_i \wedge P_j$ . Therefore,  $Q_1 \simeq D_i \wedge P_j$ , and, by definition we have that  $D_i \wedge P_j$  is in  $\mathcal{Q}^*$ . Thus, we have shown that there is a  $Q_1^* \simeq D_i \wedge P_j \simeq Q_1$  in  $\mathcal{Q}^*$ .

Next assume that there is no  $Q_i^*$  in  $Q_{min}^*$  such that  $Q_i^* \simeq Q_1^*$ . This would mean that there is another  $Q_2^* \simeq D_k \wedge P_l$  in  $Q^*$  such that  $Q_1^* \models Q_2^*$ . Now there are two possible cases: (1)  $k \neq i$ , (2)  $k = i, j \neq l$ .

- 1) Since  $Q_1$  is in  $\mathcal{D}_{add}$ , and, according to line 8 and 9, it must hold that  $D_i \wedge P_j \not\models D_k$ . At the same time,  $Q_1^* \models Q_2^*$  implies  $D_i \wedge P_j \simeq Q_1^* \models Q_2^* \simeq D_k \wedge P_l \models D_k$ which is a contradiction.
- We have that D<sub>i</sub> ∧ P<sub>j</sub> ≃ Q<sub>1</sub><sup>\*</sup> ⊨ Q<sub>2</sub><sup>\*</sup> ≃ D<sub>k</sub> ∧ P<sub>l</sub> ⊨ P<sub>l</sub>. According to (5), P<sub>j</sub> does not contain the same component as P<sub>l</sub>. Then D<sub>i</sub> ∧ P<sub>j</sub> ⊨ P<sub>l</sub> implies D<sub>i</sub> ⊨ P<sub>l</sub>. This in turn implies D<sub>i</sub> ⊨ P and consequently, according to line 4, that the second loop is not entered which is a contradiction.

We have here shown that, also for the case  $Q_1$  is in  $\mathcal{D}_{add}$ , that there is a  $Q_i^*$  in  $\mathcal{Q}_{min}^*$  such that  $Q_i^* \simeq Q_1$ .

In conclusion, when we feed the algorithm with  $\mathcal{D} = \mathcal{D}^*_{min}$ and  $\mathcal{P}$ , it holds that, for each conjunction  $Q_i$  in  $\mathcal{Q}$  there is a conjunction  $Q_i^*$  in  $\mathcal{Q}^*_{min}$  such that  $Q_i \simeq Q_i^*$ . From the definition of  $\mathcal{Q}^*_{min}$  it also holds trivially that  $Q_i^*$  is unique, i.e. there is no other  $Q_{i2}^*$  in  $\mathcal{Q}^*_{min}$  such that  $Q_i^* \simeq Q_{i2}^*$ . Left to prove now is that for each  $Q_i^*$  in  $\mathcal{Q}^*_{min}$  there is a unique  $Q_i$  in  $\mathcal{Q}$  such that  $Q_i \simeq Q_i^*$ .

Take an arbitrary  $Q_i^*$  in  $\mathcal{Q}_{min}^*$ . The conjunctions of  $\mathcal{Q}_{min}^*$ must be a subset of the conjunctions of the full expansion of  $\mathcal{D}_{min}^* \wedge \mathcal{P}$ . Therefore there is a  $D_i$  in  $\mathcal{D}_{min}^*$  and a  $P_j$  in  $\mathcal{P}$ such that  $Q_i^* = D_i \wedge P_j$ . Since we feed the algorithm with  $\mathcal{D}_{min}^*$  and  $\mathcal{P}$ , we can apply Lemma 4 which tells us that there is a  $Q_k$  in  $\mathcal{Q}$  such that  $D_i \wedge P_j \models Q_k$ .

Above we have concluded that since  $Q_k$  is in Q, there is a conjunction  $Q_l^*$  in  $Q_{min}^*$  such that  $Q_k \simeq Q_l^*$ . Thus we have

that  $Q_i^* \models Q_k \simeq Q_l^*$  where both  $Q_i^*$  and  $Q_l^*$  are in  $\mathcal{Q}_{min}^*$ . Due to the definition of  $\mathcal{Q}_{min}^*$ , this must mean that  $Q_i^* \equiv Q_l^*$ . Thus we have the relation  $Q_i^* \models Q_k \simeq Q_l^* \equiv Q_i^*$  which implies  $Q_i^* \simeq Q_k$ . In conclusion, with  $Q_i = Q_k$ , we have proven that for each  $Q_i^*$  in  $\mathcal{Q}_{min}^*$  there is a  $Q_i$  in  $\mathcal{Q}$  such that  $Q_i \simeq Q_i^*$ . Finally, a consequence of Lemma 1 is that  $Q_i$ , i.e. there is no other  $Q_{i2}$  in  $\mathcal{Q}$  such that  $Q_{i2} \simeq Q_i$ .

Theorem 1: Let  $\mathbb{P}$  be a set of negated conflicts and let  $\mathcal{Q}$  be the output from Algorithm 2 after processing all negated conflicts in  $\mathbb{P}$ . Then it holds that

- a)  $\mathcal{Q} \simeq \mathbb{P}$ , and
  - b) Q is in MNF.

*Proof:* For the (a)-part of the theorem, consider  $\mathcal{Q}_{min}^*$  obtained from  $\mathbb{P}$ . By definition of  $\mathcal{Q}_{min}^*$  it holds that  $\mathcal{Q}_{min}^* \simeq \mathbb{P}$ . Then  $\mathcal{Q} \simeq \mathbb{P}$  is a trivial consequence of Lemma 5.

For the (b)-part of the theorem, note first that Lemma 1 Q says that contains no two conjunctions such that  $Q_2 \models Q_1$ . Also we need to prove that each conjunction is in the form specified by (1).

All conjunctions in  $\mathcal{D}_{add}$  are on the form (1) because of the requirement on  $D_{new}$  in line 7. Therefore all conjunctions added in the process of forming  $\mathcal{Q}$  from the set  $\mathbb{P}$  are on the form (1). Possibly there might also be conjunctions in  $\mathcal{Q}$ , not added via  $\mathcal{D}_{add}$  but instead originating from the first negated conflict  $\mathcal{P}$  in  $\mathbb{P}$ . But since  $\mathcal{P}$  is, by definition, on the form (1), it holds that all conjunctions in  $\mathcal{Q}$  must be on the form (1).

# Proof of Theorem 2

Lemma 6: Let each component have only two possible behavioral modes, let d be a partial diagnosis with respect to  $\mathbb{P}$ , and let  $\mathcal{Q}$  be the output from Algorithm 2 after processing all negated conflicts  $\mathbb{P}$ . Then it holds that  $d \models Q_v$  for some  $Q_v$  in  $\mathcal{Q}$ .

**Proof:** From the definition of partial diagnosis it holds that  $d \models \mathbb{P}$ . This means that for each negated conflict  $\mathcal{P}$  in  $\mathbb{P}$  it holds that  $d \models \mathcal{P}$ . Then note that each  $\mathcal{P}$  in  $\mathbb{P}$  is a disjunction of unique assignments, e.g. c = N. The fact  $d \models \mathcal{P}$ implies, according to the discussion in Section IV-C, that each  $\mathcal{P}$  contains at least one of the assignments in d. Create  $D^*$ by taking the conjunction of one of these assignments from each  $\mathcal{P}$  in  $\mathbb{P}$ . It will then hold that  $d \models D^*$ . By construction,  $D^*$  is a conjunction in  $\mathcal{Q}^*$ . Then, by construction of  $\mathcal{Q}^*_{min}$ , there must be a conjunction  $Q^*_v$  in  $\mathcal{Q}^*_{min}$  such that  $D^* \models Q^*_v$ . According to Lemma 5 there is a conjunction  $Q_v$  in  $\mathcal{Q}$  such that  $Q_v \simeq Q^*_v$ . Thus, we have  $d \models D^* \models Q^*_v \simeq Q_v$ .

Theorem 2: Let each component have only two possible behavioral modes, let  $\mathbb{P}$  be a set of negated conflicts, and let  $\mathcal{Q}$  be the output from Algorithm 2 after processing all negated conflicts in  $\mathbb{P}$ . Then it holds that each conjunction of  $\mathcal{Q}$  is a kernel diagnosis.

*Proof:* Take an arbitrary conjunction  $Q_k$  in  $\mathcal{Q}$ . From Theorem 1a we know that  $\mathcal{Q} \simeq \mathbb{P}$ . Thus we have  $Q_k \models \mathcal{Q} \simeq \mathbb{P}$  which means that  $Q_k$  is a partial diagnosis.

Now assume that there is another partial diagnosis d' such that  $Q_k \models d'$ . Note that this also means that  $Q_k \not\simeq d'$ . Since d' is a partial diagnosis, Lemma 6 implies that there is a  $Q_v$  in Q such that  $d' \models Q_v$ . Thus we have  $Q_k \models d' \models Q_v$ . This,

together with  $Q_k \neq d'$ , contradicts the fact that Q is in MNF, which is stated by Theorem 1b. The contradiction means that there is no other partial diagnosis d' such that  $Q_k \models d'$ , and  $Q_k$  must therefore be a kernel diagnosis.

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